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Communications and Networking Communication Networks Vehicular Communications and Networks Communication Networks Introduction to Communication Networks Computing in Communication Networks Computer-communication Networks Computer and Communication Networks Fundamentals of Communications and Networking Modeling and Analysis of Computer Communications Networks Maritime Wideband Communication Networks Tactical Wireless Communications and Networks Theories of Communication Networks Communication Networks Principles of Communications Networks and Systems Performance Guarantees in Communication Networks Routing in Communications Networks Introduction to Wireless Communications and Networks Advances in Networks and Communications High Performance Communication Networks Advanced Data Communications and Networks Communication Networks Management Blockchain Systems and Communication Networks: From Concepts to Implementation Communication Networks Computer Communications and Networks Computer and Communication Networks ??? Computing in Communication Networks Full-Duplex Communications and Networks Theories of Communication Networks Mobile and Wireless Communications Networks Optimization for Communications and Networks Linear Programming and Algorithms for Communication Networks Communications Standards Wireless-Powered Communication Networks Underwater Communications and Networks Understanding Communications Networks – for Emerging Cybernetics Applications Communication Networks Mobile Satellite Communication Networks Artificial Intelligence for Communications and Networks

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Mobile Ad hoc NETWORKS (MANETs) has attracted great research interest in recent years. A Mobile Ad Hoc Network is a self-organizing multi-hop wireless network where all hosts (often called nodes) participate in the routing and data forwarding process. The dependence on nodes to relay data packets for others makes mobile ad hoc networks extremely susceptible to various malicious and selfish behaviors. This point is largely overlooked during the early stage of MANET research. Many works simply assume nodes are inherently cooperative and benign. However, experiences from the wired world manifest that the reverse is usually true; and many works [3] [10] [9] [8] [12] [19] have pointed out that the impact of malicious and selfish users must be carefully investigated. The goal of this research is to address the cooperation problem and related security issues in wireless ad hoc networks. As a rule of thumb, it is more desirable to include security mechanisms in the design phase rather than continually patching the system for security breaches. As pointed out in [2] [1], there can be both selfish and malicious nodes in a mobile ad hoc network. Selfish nodes are most concerned about their energy consumption and intentionally drop packets to save power. The purpose of malicious nodes, on the other hand, is to attack the network using various intrusive techniques. In general, nodes in an ad hoc network can exhibit Byzantine behaviors. Computing in Communication Networks: From Theory to Practice provides comprehensive details and practical implementation tactics on the novel concepts and enabling technologies at the core of the paradigm shift from store and forward (dumb) to compute and forward (intelligent) in future communication networks and systems. The book explains how to create virtualized large scale testbeds using well-established open source software, such as Mininet and Docker. It shows how and where to place disruptive techniques, such as machine learning, compressed sensing, or network coding in a newly built testbed. In addition, it presents a comprehensive overview of current standardization activities. Specific chapters explore upcoming communication networks that support verticals in transportation, industry, construction, agriculture, health care and energy grids, underlying concepts, such as network slicing and mobile edge cloud, enabling technologies, such as SDN/NFV/ ICN, disruptive innovations, such as network coding, compressed sensing and machine learning, how to build a virtualized network infrastructure testbed on one's own computer, and more. Provides a uniquely comprehensive

overview on the individual building blocks that comprise the concept of computing in future networks Gives practical hands-on activities to bridge theory and implementation Includes software and examples that are not only employed throughout the book, but also hosted on a dedicated website A comprehensive introduction to architecture design, protocol optimization, and application development. Explaining how to apply to mathematical programming to network design and control, Linear Programming and Algorithms for Communication Networks: A Practical Guide to Network Design, Control, and Management fills the gap between mathematical programming theory and its implementation in communication networks. From the basics all the way through to more advanced concepts, its comprehensive coverage provides readers with a solid foundation in mathematical programming for communication networks. Addressing optimization problems for communication networks, including the shortest path problem, max flow problem, and minimum-cost flow problem, the book covers the fundamentals of linear programming and integer linear programming required to address a wide range of problems. It also: Examines several problems on finding disjoint paths for reliable communications Addresses optimization problems in optical wavelength-routed networks Describes several routing strategies for maximizing network utilization for various traffic-demand models Considers routing problems in Internet Protocol (IP) networks Presents mathematical puzzles that can be tackled by integer linear programming (ILP) Using the GNU Linear Programming Kit (GLPK) package, which is designed for solving linear programming and mixed integer programming problems, it explains typical problems and provides solutions for communication networks. The book provides algorithms for these problems as well as helpful examples with demonstrations. Once you gain an understanding of how to solve LP problems for communication networks using the GLPK descriptions in this book, you will also be able to easily apply your knowledge to other solvers. In large measure the traditional concern of communications engineers has been the conveyance of voice signals. The most prominent example is the telephone network, in which the techniques used for transmission multiplexing and switching have been designed for voice signals. However, one of the many effects of computers has been the growing volume of the sort of traffic that flows in networks composed of user terminals, processors, and peripherals. The characteristics of this data traffic and the associated performance requirements are quite different from those of voice traffic. These differences, coupled with burgeoning digital technology, have engendered a whole new set of approaches to multiplexing and switching this traffic. The new techniques are the province of what has been loosely called computer communications networks. The subject of this book is the mathematical modeling and analysis of computer communications networks, that is to say, the multiplexing and switching techniques that have been developed for data traffic. The basis for many of the models that we shall consider is queueing theory, although a number of other disciplines are drawn on as well. The level at which this material is covered is that of a first-year graduate course. It is assumed that at the outset the student has had a good undergraduate course in probability and random processes of the sort that are more and more common among electrical engineering and computer science departments. This textbook covers all related communication technologies of underwater wireless communication, such as acoustic communication, optical communication, and magneto-inductive communication. After describing each technology, the authors relay their pros and cons, as it is essential to learn the underlying mechanism, advancements, and limitations of these techniques. Therefore, this book provides basics fundamentals of the three technologies, their advantages and disadvantages, and their applications. The authors also introduce research trends, pointing readers in the direction of research in the field of underwater wireless communication. The book is an essential textbook for undergraduate and graduate students in the field of underwater communications. The book is also useful as a reference to undergraduate engineering students, science students, and practicing engineers. The book includes end-of-chapter questions and numerical problems. An edited collection of self-contained papers written by leaders in the field of routing, this book supplies details on the routing techniques currently employed in large operational networks or slated for introduction into such networks. Comprises four major parts covering routing in circuit-switching, packet-switching, high-speed, and mobile networks. ?????:??-???? Communications Standards deals with the standardization of computer communication networks. This book examines the types of local area networks (LANs) that have been developed and looks at some of the relevant protocols in more detail. The work of Project 802 is briefly discussed, along with a protocol which has developed from one of the LAN standards and is now a de facto standard in one particular area, namely the Manufacturing Automation Protocol (MAP). Factors that affect the usage of networks, such as network management and security, are also considered. This book is divided into three sections and begins with an overview of various aspects of communications standards, paying particular attention to the ISO Open Systems Interconnection (OSI) Network Layer. Conformance testing of protocols and the use of computers in the manufacturing industry are considered. The following chapters focus on the OSI Data Link Layer, Physical Layer, and Session Layer; management issues in OSI; the ISO File Transfer, Access and Management (FTAM) protocol; and the different environments in which OSI and IBM's Systems Network Architecture (SNA) are defined. Message-handling protocols, the CCITT Recommendation X.25, and high-level protocols on Ethernet are also described. This monograph will be of interest to professionals in the field of computer science. Today's networks are required to support an increasing array of real-time communication methods. Video chat, real-time messaging, and always-connected resources put demands on networks that were previously unimagined. The Second Edition of Fundamentals of Communications and Networking helps readers better understand today's networks and the way they support the evolving requirements of different types of organizations. It discusses the critical issues of designing a network that will meet an organization's performance needs and discusses how businesses use networks to solve business problems. Using numerous examples and exercises, this text incorporates hands-on activities to prepare readers to fully understand and design modern networks and their requirements. Key Features of the Second Edition: - Introduces network basics by describing how networks work - Discusses how networks support the increasing demands of advanced communications - Illustrates how to map the right technology to an organization's needs and business goals - Outlines how businesses use networks to solve business problems, both technically and operationally. This volume constitutes the second of three parts of the refereed proceedings of the First International Conference on Computer Science and Information Technology, CCSIT 2010, held in Bangalore, India, in January 2011. The 66 revised full papers presented in this volume were carefully reviewed and selected. The papers are organized in topical sections on networks and communications; network and communications security; wireless and mobile networks. This guide highlights the three most critical success factors of network management, including its functions, instruments, and human resource skills, showing how to avoid errors and successfully manage communication networks. The guide describes how to use the connectivity and manageability components of a network to improve system efficiency, integrity, and security. It explores the performance impact of network components, offers a state-of-the-art review of propriety, de facto, and standard architectures, and illustrates three classes of network management tools, explaining how to choose among them and implement them for optimum data output. . This book is designed for introductory one-semester or one-year courses in communications networks in upper-level undergraduate programs. The second half of the book can be used in more advanced courses. As pre-requisites the book assumes a general knowledge of computer systems and programming, and elementary calculus. The second edition expands on the success of the first edition by updating on technological changes in networks and responding to comprehensive market feedback.. Learn about the key technologies and understand the state of the art in research for full-duplex communication networks and systems with this comprehensive and interdisciplinary guide. Incorporating physical, MAC, network, and application layer perspectives, it explains the fundamental theories on which full-duplex communications are built, and lays out the techniques needed for network design, analysis and optimization. Techniques covered in detail include self-interference cancellation and signal processing algorithms, physical layer algorithms, methods for efficient resource allocation, and game theory. Potential applications and networking schemes are discussed, including full-duplex cognitive radio networks, cooperative networks, and heterogeneous networks. The first book to focus exclusively on full-duplex communications, this is an indispensable reference for both researchers and practitioners designing the next generation of wireless networks. Computer communications is one of the most rapidly developing technologies and it is a subject with which everyone in the computer systems profession should be familiar. Computer communications and networks is an introduction to communications technology and system design for practising and aspiring computer professionals. The subject is described from the computer system designer's point of view rather than from the communications engineer's viewpoint. The presentation is suitable for introductory reading as well as for reference. The emphasis is on practical, rather than theoretical, aspects and on

technology which will become more important in the future. The majority of the subject matter applies to civil and military communications but some aspects which are unique to military applications have been included where considered significant. Computer communications is a rapidly changing and highly complex subject. Sufficient practical knowledge of the subject is not usually gained at university or college but is generally developed over a period of several years by trial and error, attending courses, reading reference books and journals; this book attempts to simplify and speed up the process by bringing together a body of information which is otherwise distributed throughout many books and journals. The information is presented in a framework which makes a wider understanding of the subject possible. Basic knowledge of communications is assumed, a general familiarity with computer systems is anticipated in later chapters, and, where relevant, theory is explained. This book is designed for introductory one-semester or one-year courses in communications networks in upper-level undergraduate programs. The second half of the book can be used in more advanced courses. As pre-requisites the book assumes a general knowledge of computer systems and programming, and elementary calculus. The second edition expands on the success of the first edition by updating on technological changes in networks and responding to comprehensive market feedback. Retaining the first edition's technology-centred perspective, this book gives readers a sound understanding of packet-switched, circuit-switched and ATM networks, and techniques for controlling them. Providing a complete description of modern tactical military communications and networks technology, this book systematically compares tactical military communications techniques with their commercial equivalents, pointing out similarities and differences. In particular it examines each layer of the protocol stack and shows how specific tactical and security requirements result in changes from the commercial approach. The author systematically leads readers through this complex topic, firstly providing background on the architectural approach upon which the analysis will be based, and then going into detail on tactical wireless communications and networking technologies and techniques. Structured progressively: for readers needing an overall view; for those looking at the communications aspects (lower layers of the protocol stack); and for users interested in the networking aspects (higher layers of the protocol stack) Presents approaches to alleviate the challenges faced by the engineers in the field today Furnished throughout with illustrations and case studies to clarify the notional and architectural approaches Includes a list of problems for each chapter to emphasize the important aspects of the topics covered Covers the current state of tactical networking as well as the future long term evolution of tactical wireless communications and networking in the next 50 years Written at an advanced level with scope as a reference tool for engineers and scientists as well as a graduate text for advanced courses Information networking has emerged as a multidisciplinary diversified area of research over the past few decades. From traditional wired telephony to cellular voice telephony and from wired access to wireless access to the Internet, information networks have profoundly impacted our lifestyles as they have undergone enormous growth. To understand this technology, students need to learn several disciplines and develop an intuitive feeling of how they interact with one another. To achieve this goal, the book describes important networking standards, classifying their underlying technologies in a logical manner and gives detailed examples of successful applications. The emergence of wireless access and dominance of the Ethernet in LAN technologies has shifted the innovations in networking towards the physical layer and characteristics of the medium. This book pays attention to the physical layer while we provide fundamentals of information networking technologies which are used in wired and wireless networks designed for local and wide area operations. The book provides a comprehensive treatment of the wired IEEE802.3 Ethernet, and Internet as well as ITU cellular 2G-6G wireless networks, IEEE 802.11 for Wi-Fi, and IEEE 802.15 for Bluetooth, ZigBee and ultra-wideband (UWB) technologies. The novelty of the book is that it places emphasis on physical communications issues related to formation and transmission of packets and characteristics of the medium for transmission in variety of networks. Material presented in the book will be beneficial for students of Electrical and Computer Engineering, Computer Science, Robotics Engineering, Biomedical Engineering, or other disciplines who are interested in integration of navigation into their multi-disciplinary projects. The book provides examples with supporting MATLAB codes and hands-on projects throughout to improve the ability of the readers to understand and implement variety of algorithms. . This book is designed for introductory one-semester or one-year courses in communications networks in upper-level undergraduate programs. The second half of the book can be used in more advanced courses. As pre-requisites the book assumes a general knowledge of computer systems and programming, and elementary calculus. The second edition expands on the success of the first edition by updating on technological changes in networks and responding to comprehensive market feedback.. Addressing the fundamental technologies and theories associated with designing complex communications systems and networks, Principles of Communications Networks and Systems provides models and analytical methods for evaluating their performance. Including both the physical layer (digital transmission and modulation) and networking topics, the quality of service concepts belonging to the different layers of the protocol stack are interrelated to form a comprehensive picture. The book is designed to present the material in an accessible but rigorous manner. It jointly addresses networking and transmission aspects following a unified approach and using a bottom up style of presentation, starting from requirements on transmission links all the way up to the corresponding quality of service at network and application layers. The focus is on presenting the material in an integrated and systematic fashion so that students will have a clear view of all the principal aspects and of how they interconnect with each other. A comprehensive introduction to communications systems and networks, addressing both network and transmission topics Structured for effective learning, with basic principles and technologies being introduced before more advanced ones are explained Features examples of existing systems and recent standards as well as advanced digital modulation techniques such as CDMA and OFDM Contains tools to help the reader in the design and performance analysis of modern communications systems Provides problems at the end of each chapter, with answers on an accompanying website This book provides an introduction to optimization theory and its applications. It is written for senior undergraduate students and first-year graduate students of telecommunication and related fields. Most applications pertain to communication and network problems. The book has practical examples to accompany rigorous discussion so that the reader may develop intuitive understanding on relevant concepts. The materials have been developed from course notes. By attempting to cover convex, linear, and integer optimization for a one-semester course, the author focuses on fundamental concepts and techniques rather than trying to be comprehensive. Infact, the book is written with the main intention to serve as a bridge for students with no prior background in optimization to be able to access more advanced books on the subject later on. To date, most network research contains one or more of five major problems. First, it tends to be atheoretical, ignoring the various social theories that contain network implications. Second, it explores single levels of analysis rather than the multiple levels out of which most networks are comprised. Third, network analysis has employed very little the insights from contemporary complex systems analysis and computer simulations. Forth, it typically uses descriptive rather than inferential statistics, thus robbing it of the ability to make claims about the larger universe of networks. Finally, almost all the research is static and cross-sectional rather than dynamic. Theories of Communication Networks presents solutions to all five problems. The authors develop a multitheoretical model that relates different social science theories with different network properties. This model is multilevel, providing a network decomposition that applies the various social theories to all network levels: individuals, dyads, triples, groups, and the entire network. The book then establishes a model from the perspective of complex adaptive systems and demonstrates how to use Blanche, an agent-based network computer simulation environment, to generate and test network theories and hypotheses. It presents recent developments in network statistical analysis, the p^* family, which provides a basis for valid multilevel statistical inferences regarding networks. Finally, it shows how to relate communication networks to other networks, thus providing the basis in conjunction with computer simulations to study the emergence of dynamic organizational networks. Mobile satellite services are set to change with the imminent launch of satellite personal communication services (S-PCS), through the use of non-geostationary satellites. This new generation of satellites will be placed in low earth orbit or medium earth orbit, hence, introducing new satellite design concepts. One of the first texts to cover this rapidly evolving field, this text provides the reader with an overview of mobile satellite systems, from their initial introduction (Inmarsat), current satellite-PCS (referring to such systems as Globalstar), through to Satellite-UMTS and an understanding of the following: * The design concepts associated with non-geostationary satellite systems (constellation, link budgets, Doppler) * The concepts of UMTS (network architecture, aims, in the context of IMT-2000) and the role foreseen for the satellite component (complementary to terrestrial network, network extension, global availability) * Inter-working between satellite

and terrestrial networks (network architecture, ATM Adaptation Layer) * Radio interface technologies (WB-CDMA, TDMA, transmission environment) * Regulatory issues * Future services and applications * Potential satellite markets (prediction techniques, effect of tariffing policies on potential market) With leading edge information, this valuable resource will be indispensable to researchers, engineers, operators and market evaluators in satellite service industries and research institutions, as well as postgraduates and research students in the field. Providing performance guarantees is one of the most important issues for future telecommunication networks. This book describes theoretical developments in performance guarantees for telecommunication networks from the last decade. Written for the benefit of graduate students and scientists interested in telecommunications-network performance this book consists of two parts. The first introduces the recently-developed filtering theory for providing deterministic (hard) guarantees, such as bounded delay and queue length. The filtering theory is developed under the min-plus algebra, where one replaces the usual addition with the min operator and the usual multiplication with the addition operator. As in the classical linear system theory, the filtering theory treats an arrival process (or a departure process) as a signal and a network element as a system. Network elements, including traffic regulators and servers, can be modelled as linear filters under the min-plus algebra, and they can be joined by concatenation, "filter bank summation", and feedback to form a composite network element. The problem of providing deterministic guarantees is equivalent to finding the impulse response of composite network elements. This section contains material on: - (s, r)-calculus - Filtering theory for deterministic traffic regulation, service guarantees and networks with variable-length packets - Traffic specification - Networks with multiple inputs and outputs - Constrained traffic regulation The second part of the book addresses stochastic (soft) guarantees, focusing mainly on tail distributions of queue lengths and packet loss probabilities and contains material on: - (s(q), r(q))-calculus and q-envelope rates - The large deviation principle - The theory of effective bandwidth The mathematical theory for stochastic guarantees is the theory of effective bandwidth. Based on the large deviation principle, the theory of effective bandwidth provides approximations for the bandwidths required to meet stochastic guarantees for both short-range dependent inputs and long-range dependent inputs. Computing in Communication Networks gives an understanding, together with practical implementation skills, of the novel concepts and enabling technologies at the core of the paradigm shift from store and forward (dumb) to compute and forward (intelligent) in future communication networks and systems. It explains how to create virtualized large scale testbeds using well-established open source software, such as mininet and docker. It shows how and where to place disruptive techniques, such as machine learning, compressed sensing, or network coding, in a newly built testbed. In addition, this book provides a comprehensive overview of current standardization activities for readers that are practitioners or industry implementers. With this book you will learn: The needs of upcoming communication networks to support verticals in transportation, industry, construction, agriculture, health care, and energy grids Underlying concepts, such as network slicing and mobile edge cloud The enabling technologies, such as SDN / NFV / ICN Of disruptive innovations, such as network coding, compressed sensing, and machine learning How to build a virtualized network infrastructure testbed on one's own computer To place new functionality within the virtualized network infrastructure This new book is an introduction to modern communications networks that now rely far less on telephone services and more on cellular and IP networks. The resource is designed to provide answers to the fundamental questions concerning telecommunications networks and services. This includes the structure and main components of a modern telecommunications network; the importance of standardization; and how cellular mobile networks operate; among many others. In addition, you are provided with problems and review questions to work through and help you master the material. This two-volume set LNICST 286-287 constitutes the post-conference proceedings of the First EAI International Conference on Artificial Intelligence for Communications and Networks, AICON 2019, held in Harbin, China, in May 2019. The 93 full papers were carefully reviewed and selected from 152 submissions. The papers are organized in topical sections on artificial intelligence, mobile network, deep learning, machine learning, wireless communication, cognitive radio, internet of things, big data, communication system, pattern recognition, channel model, beamforming, signal processing, 5G, mobile management, resource management, wireless position. As the number and variety of communication services grow, so do the challenges of designing cost-effective networks that meet the requirements of emerging technologies in wireless, sensor, and mesh networks. Computer and Communication Networks is the first book to offer balanced coverage of all these topics using extensive case studies and examples. This essential reference begins by providing a solid foundation in TCP/IP schemes, wireless networking, Internet applications, and network security. The author then delves into the field's analytical aspects and advanced networking protocols. Students and researchers will find up-to-date, comprehensive coverage of fundamental and advanced networking topics, including: Packet-switched networks and Internet Network protocols Links LAN Protocols Wireless Networks Transport Protocols Applications and Management Network Security Delay Analysis QoS High speed protocols Voice over IP Optical Networks Multicasting Protocols Compression of Voice and Video Sensor/Mesh Networks Network architecture books are often criticized for not offering enough practical, scenario-based information. Computer and Communication Networks provides an effective blend of theory and implementation not found in other books. Key features include: Figures and images that simplify complex topics Equations and algorithms Case studies that further explain concepts and theory Exercises and examples honed through the author's twelve years of teaching about networking Overall, readers will find a thorough design and performance evaluation that provides a foundation for developing the ability to analyze and simulate complex communication networks. A modern mathematical approach to the design of communication networks for graduate students, blending control, optimization, and stochastic network theories alongside a broad range of performance analysis tools. Practical applications are illustrated by making connections to network algorithms and protocols. End-of-chapter problems covering a range of difficulties support student learning. Vehicular Communications and Networks: Architectures, Protocols, Operation and Deployment discusses VANETs (Vehicular Ad-hoc Networks) or VCS (Vehicular Communication Systems), which can improve safety, decrease fuel consumption, and increase the capacity of existing roadways and which is critical for the Intelligent Transportation System (ITS) industry. Part one covers architectures for VCS, part two describes the physical layer, antenna technologies and propagation models, part three explores protocols, algorithms, routing and information dissemination, and part four looks at the operation and deployment of vehicular communications and networks. Comprehensive coverage of the fundamental principles behind Vehicular Ad-hoc Networks (VANETS) and the rapidly growing need for their further development Thorough overview of the design and development of key technologies and devices Explores the practical application of this technology by outlining a number of case studies, testbeds and simulations employing vehicular communications and networks This book "Communications and Networking" focuses on the issues at the lowest two layers of communications and networking and provides recent research results on some of these issues. In particular, it first introduces recent research results on many important issues at the physical layer and data link layer of communications and networking and then briefly shows some results on some other important topics such as security and the application of wireless networks. In summary, this book covers a wide range of interesting topics of communications and networking. The introductions, data, and references in this book will help the readers know more about this topic and help them explore this exciting and fast-evolving field. This Springer Brief covers emerging maritime wideband communication networks and how they facilitate applications such as maritime distress, urgency, safety and general communications. It provides valuable insight on the data transmission scheduling and protocol design for the maritime wideband network. This brief begins with an introduction to maritime wideband communication networks including the architecture, framework, operations and a comprehensive survey on current developments. The second part of the brief presents the resource allocation and scheduling for video packet transmission with a goal of maximizing the weights of uploaded video packets. Finally, an energy and content aware scheduling scheme is proposed for the most efficient vessel packet throughput. Based on the real ship route traces obtained from the navigation software BLM-Ship, simulation results demonstrate the viability of the proposed schemes. Conclusions and further research directions are discussed. Maritime Wideband Communication Networks: Video Transmission Scheduling is a valuable tool for researchers and professionals working in wireless communications and networks. Advanced-level students studying computer science and electrical engineering will also find the content valuable. To date, most network research contains one or more of five major problems. First, it tends to be atheoretical, ignoring the various social theories that contain network implications. Second, it explores single levels of analysis rather than the multiple levels out of which most networks are

comprised. Third, network analysis has employed very little the insights from contemporary complex systems analysis and computer simulations. Fourth, it typically uses descriptive rather than inferential statistics, thus robbing it of the ability to make claims about the larger universe of networks. Finally, almost all the research is static and cross-sectional rather than dynamic. Theories of Communication Networks presents solutions to all five problems. The authors develop a multitheoretical model that relates different social science theories with different network properties. This model is multilevel, providing a network decomposition that applies the various social theories to all network levels: individuals, dyads, triples, groups, and the entire network. The book then establishes a model from the perspective of complex adaptive systems and demonstrates how to use Blanche, an agent-based network computer simulation environment, to generate and test network theories and hypotheses. It presents recent developments in network statistical analysis, the p^* family, which provides a basis for valid multilevel statistical inferences regarding networks. Finally, it shows how to relate communication networks to other networks, thus providing the basis in conjunction with computer simulations to study the emergence of dynamic organizational networks. This book provides an intuitive and accessible introduction to the fundamentals of wireless communications and their tremendous impact on nearly every aspect of our lives. The author starts with basic information on physics and mathematics and then expands on it, helping readers understand fundamental concepts of RF systems and how they are designed. Covering diverse topics in wireless communication systems, including cellular and personal devices, satellite and space communication networks, telecommunication regulation, standardization and safety, the book combines theory and practice using problems from industry, and includes examples of day-to-day work in the field. It is divided into two parts – basic (fundamentals) and advanced (elected topics). Drawing on the author's extensive training and industry experience in standards, public safety and regulations, the book includes information on what checks and balances are used by wireless engineers around the globe and address questions concerning safety, reliability and long-term operation. A full suite of classroom information is included. This book provides extensive insights on blockchain systems, starting from a historical perspective and moving towards building foundational knowledge, with focus on communication networks. It covers blockchain applications, algorithms, architectures, design and implementation, and security and privacy issues, providing the reader with a comprehensive overview. Further, it discusses blockchain systems and its integration to communication networks. The book includes hands-on, practical tutorials, self-assessment exercises, and review questions; tips and sample programs are also provided throughout. Complementary supporting material for instructors, including open source programming code for practical tutorials and exercises, is also available. The target audience includes graduate students, professionals, and researchers working in the areas of blockchain systems, distributed ledger technology, computer networks and communications, artificial intelligence, and cybersecurity. Planning computer - communication networks; System design for computer networks; Optimal file allocation in a computer network; Scheduling, queueing, and delays in time-shared systems and computer networks; Common-carrier data communication; Interfacing and data concentration; Asynchronous time-division multiplexing systems; Multiple-access communications for computer nets; Regulatory policy and future date-transmission services; Economic considerations in computer-communication systems; The dartmouth time sharing network; Exploratory research on netting at IBM; The ARPA network. The use of data communications and computer networks is constantly increasing, bringing benefits to most of the countries and peoples of the world, and serving as the lifeline of industry. Now there is a textbook that discusses data communications and networking in a readable form that can be easily understood by students who will become the IS professionals of the future. Advanced Data Communications and Networks provides a comprehensive and practical treatment of rapidly evolving areas. The text is divided into seven main sections and appendices: " General data compression " Video, images, and sound " Error coding and encryption " TCP/IP and the Internet " Network operating systems " LANs/WANs " Cables and connectors Other topics include error detection/correction, image/video compression, digital video, digital audio, TCP/IP, HTTP, electronic mail, HTML, Windows NT, NetWare, UNIX, Fast Ethernet, ATM, FDDI, and much more. Written by a respected academician who is also an accomplished engineer, this textbook uses the author's wide practical experience in applying techniques and theory toward solving real engineering problems. It also includes an accompanying Web site that contains software, source code, and other supplemental information. This book results from many years of teaching an upper division course on communication networks in the EECS department at the University of California, Berkeley. It is motivated by the perceived need for an easily accessible textbook that puts emphasis on the core concepts behind current and next generation networks. After an overview of how today's Internet works and a discussion of the main principles behind its architecture, we discuss the key ideas behind Ethernet, WiFi networks, routing, internetworking, and TCP. To make the book as self-contained as possible, brief discussions of probability and Markov chain concepts are included in the appendices. This is followed by a brief discussion of mathematical models that provide insight into the operations of network protocols. Next, the main ideas behind the new generation of wireless networks based on LTE, and the notion of QoS are presented. A concise discussion of the physical layer technologies underlying various networks is also included. Finally, a sampling of topics is presented that may have significant influence on the future evolution of networks, including overlay networks like content delivery and peer-to-peer networks, sensor networks, distributed algorithms, Byzantine agreement, source compression, SDN and NFV, and Internet of Things. Computer and Communication Networks, Second Edition first establishes a solid foundation in basic networking concepts, TCP/IP schemes, wireless networking, Internet applications, and network security. Next, Mir delves into the mathematical analysis of networks, as well as advanced networking protocols. This fully-updated text thoroughly explains the modern technologies of networking and communications among computers, servers, routers, and other smart communication devices, helping readers design cost-effective networks that meet emerging requirements. Offering uniquely balanced coverage of all key basic and advanced topics, it teaches through extensive, up-to-date case studies, 400 examples and exercises, and 250+ illustrative figures. Nader F. Mir provides the practical, scenario-based information many networking books lack, and offers a uniquely effective blend of theory and implementation. Drawing on extensive experience in the field, he introduces a wide spectrum of contemporary applications, and covers several key topics that competitive texts skim past or ignore completely, such as Software-Defined Networking (SDN) and Information-Centric Networking.